



UNIVERSITY OF WASHINGTON

OFFICE OF THE PRESIDENT

March 10, 2006

Mark A. Emmert, President

Dean David C. Hodge
College of Arts and Sciences
Box 353765

Dear David:

Based on the recommendation of its Subcommittee on Admissions and Programs, the Faculty Council on Academic Standards has recommended approval of the revised program requirements for a Bachelor of Fine Arts degree in Digital Arts and Experimental Media. A copy of the change is attached.

I am writing to inform you that the Center for Digital Arts and Experimental Media is authorized to specify these requirements beginning autumn quarter 2006.

The new requirements should be incorporated in printed statements and in individual department websites as soon as possible. The *General Catalog* website will be updated accordingly by the Registrar's Office.

Sincerely yours,

Mark A. Emmert
President

Enclosure

cc: Richard Karpen (with enclosure)
Mr. Robert Corbett (with enclosure)
Dr. Deborah H. Wiegand (with enclosure)
Todd Milton, J.D. (with enclosure DXARTS-20060104A)



Creating & Changing Undergraduate Academic Programs*

After college/school review, send signed original and 8 copies to: FCAS, Box 351271

College: Arts & Sciences

Department or Unit: DXARTS
(Center for Digital Arts & Experimental Media)

Date: 1/4/2006

New Programs

- Leading to a Bachelor of _____ in _____ degree
- Leading to a Bachelor of _____ degree with a major in _____
- Leading to a _____ Option within the existing major in _____
- Leading to a Minor in _____

Changes to existing programs

- New Admission Requirements for the Major in _____ within the Bachelor of _____
- Revised Admission Requirements for the Major in _____ within the Bachelor of _____
- X Revised Program Requirements for the Major in _____ DXARTS within the Bachelor of Fine Arts.
- Revised Requirements for the Option in _____ within the major in _____
- Revised Requirements for the Minor in _____

Other Changes

- Change name of program from _____ to _____
- New or Revised Continuation Policy for _____
- Eliminate program in _____

Proposed Effective Date: (quarter/year) _____

Contact Person	Phone Number	Email
Richard Karpen, Director	3-7130	karpen@u.washington.edu

1. **Explanation of and Rationale for Proposed Change:** (Please use additional pages if necessary. For new programs, please include any relevant supporting documentation such as student learning outcomes, projected enrollments, letters of support, and departmental handouts.)

The primary change being proposed for the DXARTS BFA is to require students to take a full year-long sequences in two of the four primary content areas at the core of the DXARTS curriculum (3D Motion and Graphics, Video, Sound, Mechatronics). This change brings the BFA program requirements into better alignment with the actual structure of the curriculum into these four discipline areas and sets clear parameters for students to gain significant expertise at the 400 level in at least two areas. The proposed new program requirements maintain the level of flexibility appropriate for interdisciplinary study as we do not specify which two sequences are required and allow for up to 30 additional elective credits from DXARTS or from other programs. The number of total credits within the major remains unchanged.

Creating & Changing Undergraduate Academic Programs

2. Catalog Copy

A. Catalog Copy as Currently Written (*Include only sections/paragraphs that would be changed if your request is approved. Please cross out or otherwise highlight any deletions.*)

<p>Major Requirements</p> <p>In addition to the courses required for admission as described above, major requirements include the following:</p> <ol style="list-style-type: none"> 1. DXARTS 202 2. Three quarters of DXARTS 400 3. DXARTS 412, DXARTS 430, DXARTS 450, DXARTS 460 4. 300- and 400-level supporting electives (50 credits), with a minimum of 25 credits taken from DXARTS; the remainder may be additional DXARTS courses or from a list of approved electives in other areas. 5. Senior thesis in the form of 15 credits of DXARTS 491, DXARTS 492, and DXARTS 493 is required, including the completion and exhibition of a BFA thesis project that is a significant and original contribution both aesthetically and technically. 6. A minimum GPA of 2.50 in all DXARTS courses and approved electives. 7. For complete information about the BFA program visit the program's <u>Web page</u>.

B. Proposed Catalog Copy, Reflecting Requested Changes (*Include exact wording as you wish it to be shown in the printed catalog. Please underline or otherwise highlight any additions. If needed, attach a separate, expanded version of the changes that might appear in department publications.*)

<p>Major Requirements</p> <ol style="list-style-type: none"> 1. 64 - 74 credits of DXARTS, as described below: <ol style="list-style-type: none"> a. DXARTS 202 (5 credits) b. Three quarters of DXARTS 400 (6 credits total) c. DXARTS 412 (3 credits) d. Completion of two of the following four DXARTS core sequences (30 credits): DXARTS 441, 442, 443 (3D Motion and Graphics); DXARTS 451, 452, 453 (Video); DXARTS 461, 462, 463 (Sound); DXARTS 471, 472, 473 (Mechatronics). e. Completion of a third core sequence as listed above or one of the following fundamentals courses dealing with a third content area (5 to 15 credits): DXARTS 440, 450, 460, or 470. f. Senior thesis in the form of 15 credits of DXARTS 491, DXARTS 492, and DXARTS 493, including the completion and exhibition of a BFA thesis project that is a significant and original contribution both aesthetically and technically. 2. 20-30 credits in additional DXARTS courses or from a list of approved electives in other areas, to bring the total major credits to 94. See department website or advising office for a list of approved electives. 3. A minimum 2.0 in all DXARTS courses that count toward the major. A cumulative GPA of 2.50 in all DXARTS courses and approved electives. 4. For complete information about the BFA program visit the program's <u>Web page</u>.
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3. Signatures (*required*)

Chair/Program Director 	Date 1/10/06	Dean 	Date FEB 17 2006
College Committee 	Date FEB 17 2006	Faculty Council on Academic Standards 	Date 2-24-06



Center for Digital Arts and Experimental Media
University of Washington

January 4, 2006

To: Arts and Sciences Curriculum Committee

From: Professor Richard Karpen, Director Center for Digital Arts and Experimental Media

Subject: DXARTS BFA Program Changes

The Digital Arts and Experimental Media Program has prepared the attached forms for Admission Requirement Changes and for Program Changes designed to strengthen the program and give students clearer pathways through the curriculum towards their degree. The DXARTS BFA is a very new program with many new courses. Since its approval the center has hired new faculty, brought a significant number of PhD students into its graduate program, hired new professional advising staff, and moved into substantially renovated facilities. Since so much of the curricular content and teaching and learning methodologies are innovative, the faculty, staff, and first groups of DXARTS majors have been in a continual mode of self-study and evaluation. The proposed changes result from this self-study and evaluation of the program. The changes are designed to create more structure while maintaining substantial flexibility for electives both inside and outside the program yet keeping the number of required prerequisite courses and the total credits within the major unchanged.

Admission Requirement Changes

1) We are proposing to drop CSE 143 as a requirement for admission. We have determined that CSE 142 is sufficient introduction to computer programming for application for admission to the BFA. Students will be encouraged to further their programming expertise through DXARTS courses that are heavily based on computer programming as well as through electives in CSE and other departments.

2) We are proposing to require both MUSIC 120 and ART H 203 instead of giving students a choice between the two. The DXARTS faculty feel that prospective students need a broader and deeper understanding of the history of the arts. The interdisciplinary nature of the DXARTS BFA requires students to work in several areas of the arts. This change will give students a stronger foundation from which to engage in the major level DXARTS courses and in their individual program-related projects.

Program Changes

The primary change being proposed for the DXARTS BFA is to drop the requirements for DXARTS 430, 450, 460 which cover three different content areas and instead to require students to take the full year-long sequences in two of the four primary discipline areas at the core of the DXARTS curriculum (3D Motion and Graphics, Video, Sound, Mechatronics). This change brings the BFA program requirements into better alignment with the actual structure of the curriculum into these four discipline areas and sets clear parameters for students to gain significant expertise at the 400 level in at least two areas. DXARTS 440, 450, 460, 470 are now designed primarily as service courses for non majors and as supplementary for DXARTS majors. The materials of DXARTS 430 have been incorporated in the DXARTS 202 curriculum, a required course. The proposed new program requirements maintain the level of flexibility appropriate for interdisciplinary study as we do not specify which two sequences are required and allow for up to 30 additional elective credits from DXARTS or from other programs.